CHANGE SIMPLE SCIENCE OF SUSTAINABILITY

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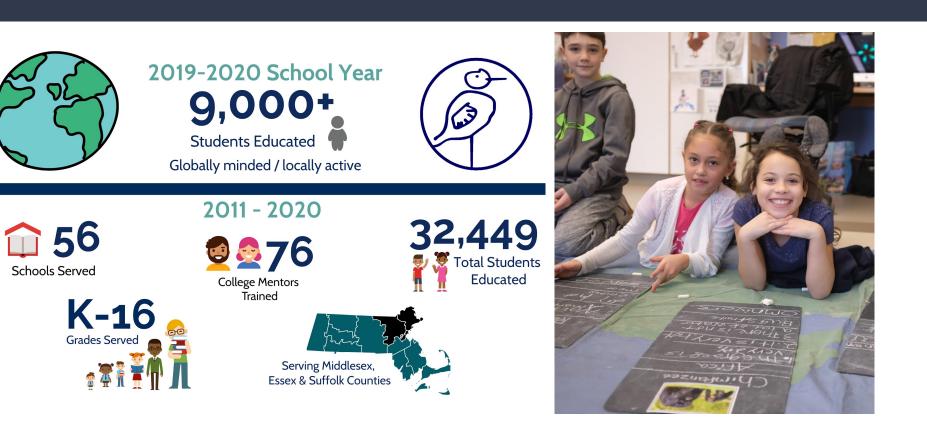
Co-Directors & Co-Founders

Instilling lifelong social and environmental responsibility through experiential learning that inspires action for healthy people, planet & community.



Integrating sustainability | CiS approach | School based





WHAT WE DO

- In-School FREE Multi-year program
- 35+ units of education
 - Hands-on workshops
 - Each classroom receives 4+ units with CiS annually
 - Classroom teachers receives customized curriculum to continue the learning beyond our visits.
- Planning & PD with teachers
- Learning that blows out the walls of the classroom and empowers children to make change and aspire to be leaders.





- Climate change unites us all
 - Environmental health = human health
 - Resilient communities
- Shift paradigm of environmental education
 - Learner centric
 - Integrating all subject areas
- Boost STEM for schools and students



LOST EINSTEINS

Why STEAM needs to be inclusive & equitable:

- <u>Stanford Study</u> / <u>NYTimes</u>
- <u>Microsoft study</u>
 - College Mentors
 - Innovative tools, and tech
 - STEM professionals
 - Real world skill development



IT'S NOT JUST SCIENCE

AND IT IS NOT JUST FOR SCIENTISTS: If an entire generation grows up knowing the importance of their actions no matter what they become- a banker, lawyer, engineer, scientist, politician, artist, etc.- they will uphold and remain committed to the ideals that CiS teaches.

Art

Design

Media

Communication



Improve achievement and engagement

Designed for schools

- Serve all children
- Fulfill school objectives
 - Multidisciplinary
 - Common Core
 - NGSS
 - SEL
- Impact children, families and planet



Water conservation

Watershed protection





Ocean Health

Marine Species Protection





Ecosystems, Endangered Species & Biodiversity





Healthy Homes

Green Chemistry





Growing Food



Hydroponics



Protecting Pollinators



Global Food System



GMOs



Soil Health



Natural Resources



Waste Reduction



Renewable Energy



Electric Vehicles



Sustainable Communities



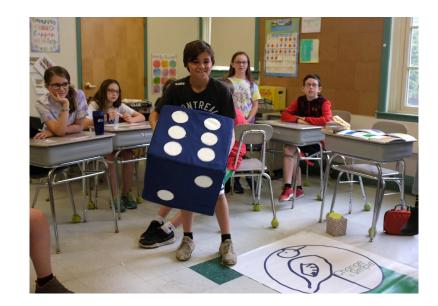
Climate Change



Deforestation



Carbon Footprint



IT'S FUN FOR STUDENTS

Relevant

Memorable

DISCOVERY-BaseD



FUNDING

NO COST TO STUDENTS AND FAMILIES

75% COVERED BY OUR OWN FUNDRAISING



"Change is Simple provides the kind of learning that makes kids want to go to school."

- Debra Lay, Principal Beverly Public Schools

Research & Data

Program Evaluation

- Multi-year study conducted by two Northeastern University Professors
- Qualitative and quantitative data analyzed:
 - Changes in environmental behaviors
 - Improvement in learning outcomes

Results

- Students scored **85% higher in content knowledge**
- Students improved in their understanding of math, literacy and science
- Students demonstrated a **94% engagement rate in their learning** with Change is Simple
- Students & teachers recognized **a significantly higher** *level of motivation* to learn about climate and environmental sustainability
- 87% of students continue to take action 6 months after interventions and encourage others to them to join them

MICHAEL LISTER, PRINCIPAL, SALTONSTALL SCHOOL, SALEM, MA

"Working with Change is Simple brings legitimacy and relevance to environmental sustainability issues and the need for us to address them as a society. Our students are left craving more from Change is Simple as they begin to see their world differently, how to apply practical solutions for sustainability and truly make a difference."

CHRISTINE SENECHAL & SAMANTHA COLBY, GRADE 6 SCIENCE TEACHERS, IPSWICH, MA

"The relationship we have developed with Change is Simple has been a positive one that has greatly benefited our curriculum and our students. Change is Simple provides us with materials, knowledge and additional staff to run focused, hands-on critical thinking activities with our students."

Methodology & theory of change

Methods

- Social Emotional Learning
- Project Based Learning & design thinking
- Hands-on 21st century learning
 - Inquiry based
 - Place based
- Real world/ applied concepts

Theory of Change

- Social Incentives
- Emotional appeal
- Choice Architecture



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Social incentives

Harnessing the fact that we are profoundly impacted by our social environment

- Work in teams & as a class
- Incentivize good work
- Find support from people that students look up to
- Show them how it applies in the real world



Emotional Appeal

Learning that elicits an emotional response:

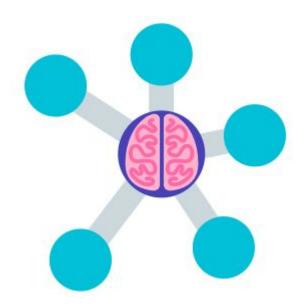
- Fun activity
- Something that gets them excited: learning tools, materials
- Celebrating good work: awards, announcements, badges
- Stories, videos that show repercussions of in/action
 - Discuss the impacts: who, what, where, when
 - \circ And how to be the change



CHOICE ARCHITECTURE

Opportunities to make change

- Clarity of action
- Time of action
- Place of action
- Reason for action
- Ability to measure impact



Incorporating social emotional learning

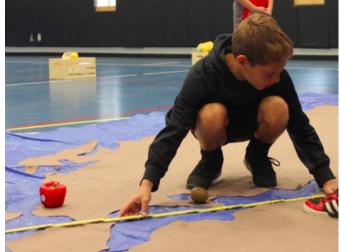
- Bring enthusiasm about our topic and interacting with our teachers and students
- Give students time to process experiences and information
- Make connections with the students that build positive relationships and foster lifelong learning
- Provide an engaging and interactive environment for learning
- Provide an inclusive educational setting
- Integrate reflection activities for teachers and students



BIG PICTURE THINKERS

To our students it is not just an apple:

- They see the farm in Argentina where it was grown
- They see resources that went into growing it; pesticides, water etc.
- They care about the conditions for the farmer
- They understand the carbon created to transport
- They can weigh other options
- They understand why to shop local and,
- they're actively thinking of ways to improve the system



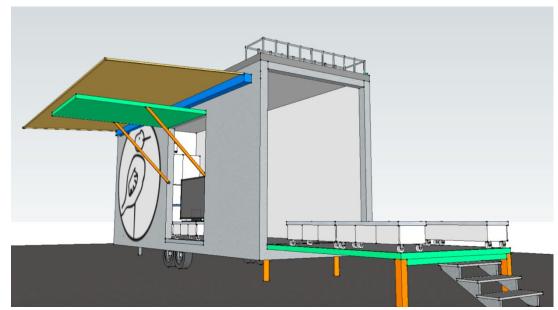






Sustainability & Climate Innovation Learning Lab.

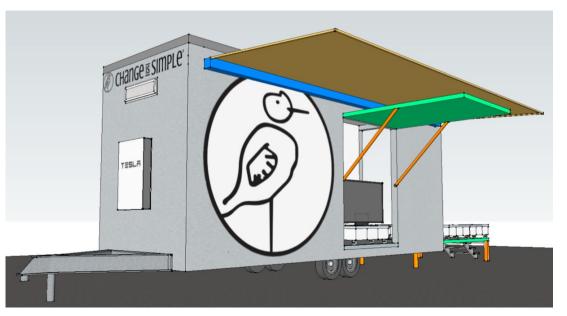
Bringing a lab to where kids learn...







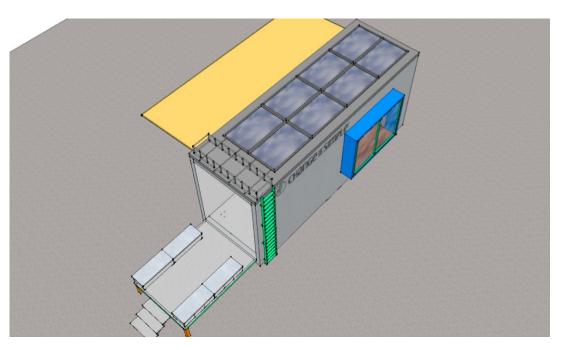
Sustainability & Climate Innovation Learning Lab. Bringing a lab to where we learn...







Sustainability & Climate Innovation Learning Lab. Bringing a lab to where we learn...







on Demand Learning

Our On Demand learning section includes activities for students to complete that are topic specific. Each activity will have an introductory video, background information, questions, and a variety of activities to completel Check out each one for educational standards it meets, essential questions, and further activity details! Have fun!

NEWEST ACTIVITY UPLOAD:

VERNAL POOLS OF NEW ENGLAND (3 OF 3)



VERNAL POOLS OF NEW ENGLAND (2 OF 3)

VERNAL POOLS OF NEW ENGLAND (1 OF 3)

EXPLORE OUT ON DEMAND LEARNING BY CATEGORY:

Waste Reduction:







<u>Q & A + CONTACT INFO</u>

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